CLASSIC PLAYER TRIPLE TELECASTER ® (014-1132-XXX) PARTS LAYOUT 5 6 0 2 0 0 32 (33 0 0 10 \(11 30 (31 (12 13 21 (22 (15) 16 (18)(19) 00000 27) (28 20 29 32 (33 Tender: Page 1 of 4 COPYRIGHT - 2014 - FENDER MUSICAL INSTRUMENTS CORPORATION APR 17, 2014 - Rev. A

CLASSIC PLAYER TRIPLE TELECASTER ® (014-1132-XXX)

PARTS LIST

REF#	DESCRIPTION	PART NUMBER
1	BODY CLSC PLYR TRIPLE TELE BLK B&P	7704764506
2	NECK CLSC PLYR TRIPLE TELE MN PNT MEX	7704763000
3	KEY, VINT ST	0047912000
4	BUSHING KEY VINT	0053020000
5	SCRW SMAB 3x3/8 RHP NI	0011357049
6	STRING GUIDE VNT TELE	0994912000
7	SCRW SMAB 4x1/2 OHP NI	0015578049
8	PICKGUARD KRAUS TELE SSS	0097274000
9	PICKUP 51 NOCASTER BRDG	0056014000
10	TUBING LATEX CUT .550 x 1/8	0992234000
11	SCRW 6-32X3/4 RHP TAPTRI L ZA	0048631049
12	PICKUP 51 NOCASTER BRDG	0056014000
13	BRIDGE PLATE VINT TELE KAN BAN	0054162049
14	BRIDGE SECT VINT TELE	0990843000
15	SCRW 6-32X3/4 RHP TAPTRI L ZA	0048631049
16	TUBING, LATEX CUT .425 x 1/8	0039409000
17	SPRING COMPRESSION 1 1/16 #144	0018689049
18	SCREW ST 6-32x7/16 OVPT,SL,NI	0016105049
19	SCRW M 6-32x1-1/4 RHP NI	0015834049
20	PLATE CONTROL MEX TELE	0992058000
21	SWITCH 5 WAY LEVER W/METAL	0991367000
22	SCREW-MA 6-32X5/8 RH ZARTAN	0994925000
23	KNOB CONTROL VINTAGE TELE KAN BAN	0992056000
24	CONTROL 250K 10% AUDIO METAL	0990831000
25	WASHER LOCK INTL 3/8 X .687	0016436049
26	NUT HEX 3/8-32x3/32 TK NI	0016352000
27	JACK PHONE 1/4 - OUTPUT	0047329049
28	FERRULE JACK STD TELE TUMBLE	0021452004
29	FERRULE STRING RETNR	0994918000
30	PLATE NECK "CUST. SHOP DESIGNED" CHRM	0072246000
31	SCRW SMA 8x1-3/4 OHP NI	0015636049
32	BUTTON STRAP NI 0.156	0994915000
33	SCRW SMAB 5x1 OHP NI	0015610000



CLASSIC PLAYER TRIPLE TELECASTER ® (014-1132-XXX) WIRING DIAGRAM **NECK PICKUP** \circ 0 0/ **MIDDLE PICKUP** 0/8 0 **BRIDGE PICKUP** 5-WAY **SELECTOR** MASTER **VOLUME MASTER** TONE CAPACITOR .05µf OUTPUT JACK Page 3 of 4 COPYRIGHT - 2014 - FENDER MUSICAL INSTRUMENTS CORPORATION APR 17, 2014 - Rev. A

CLASSIC PLAYER TRIPLE TELECASTER ® (014-1132-XXX)

SWITCH & CONTROL FUNCTION

